Pre-Compulsory

<u>General</u>

Pass Mark 55.00

Age Group 7 year olds only in year of competition.

This grade is designed for gymnasts who are aiming to compete compulsory grade 5 in 2021.

Omission of an element = VM +2.00

Specific deductions are listed on each apparatus.

All other deductions taken from Table of General Faults in COP 2017-2020.

Vault

D Score 4.0
Apparatus – 60cm safety mats
Handstand Flatback

PHASE	EXECUTION FAULTS		PENAL	ΓΥ
TAKE OFF BOARD	Poor co-ordination of arm swing	0.10		
	Arms already up on jump onto board		0.30	
FIRST FLIGHT	Hip angle	0.10	0.30	
	Arch	0.10	0.30	
	Bent legs	0.10	0.30	0.50
	Legs apart	0.10	0.30	
REPULSION	Shoulder angle on contact with mat	0.10	0.30	
	Bent arms	0.10	0.30	0.50
	Walking on hands	0.10	per step	
	Double bounce on hands			1.00
SECOND FLIGHT AND	Bent legs	0.10	0.30	0.50
LANDING	Failure to maintain straight body position	0.10	0.30	
	Insufficient height	0.10	0.30	0.50
	Insufficient length	0.10	0.30	
	Legs apart	0.10	0.30	
	Failure to land on flat back (landing in dish)		0.30	
GENERAL	Body alignment at any phase (taken once only)	0.10		
	Dynamics	0.10	0.30	

0.5 Bonus – 80cm safety mats

Bars

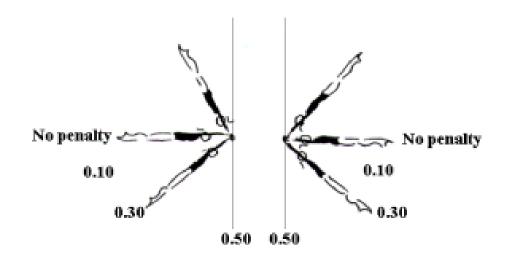
D Score 4.0 Apparatus – Single high metal bar

DESCRIPTION	VALUE	EXECUTION FAULTS		PENALTY	
Show straight hang position with good body shape	0.00	Lack of body extension in hang		0.30	
Leg lift with straight legs (feet to touch bar)	0.50	Failure to lift legs to horizontal	Non-attempt		
Lower to straight hang in control		Failure to lift feet to 45° from vertical		VM	
Leg lift with straight legs (feet to touch bar)	0.50	Failure to touch bar with feet	0.10	0.10	
Lower to straight hang in control		Shoulder angle and head back (body alignment)	0.10		
		Lack of control in lowering legs	0.10	0.30	
		Failure to finish in straight hang (finishing in dish)	0.10		
Chin up (chin over the bar)	0.50	Failure to make 90° elbow angle	No	on-attempt	
Lower to straight hang in control		Forehead not at the height of bar		VM	
		Chin level with bar		0.30	
		Chin resting on bar		0.30	
		Poor technique (arch to initiate a swing)	0.10	0.30	
		Lowering out of control	0.10	0.30	
Chin up and circle over the bar to finish in front support	0.50	Failure to circle over to front support		VM	
(no deduction for pausing/stopping in front support)		Chin not level with or above bar before circle over	0.10		
		Chin resting on bar before circle over		0.30	
		Poor technique in circle over [use of leg swing to	0.10	0.30	
		initiate circle]			
		Not completing front support position before roll		0.30	
		forwards			
Roll forward to chin up position, lower to straight hang	0.50	Chin resting on bar before lowering		0.30	
		Lowering out of control	0.10	0.30	

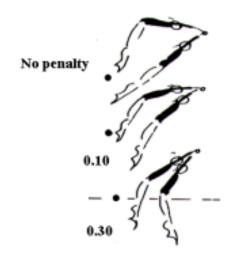
3 dish/arch swings (fish swings)	0.50	Failure to show 3 consecutive dish/arch shapes Lack of co-ordination in fish swings	0.10 0.30
Trolley swing	0.00	Body alignment	0.10
		Bent legs	0.10 0.30 0.50
Swing forward and backward	0.50	Swing penalties	See diagrams
Swing forward and backward	0.50	Body alignment at any phase	0.10
		Lack of dish – back and front of swing	0.10 0.30
		Insufficient 'open' position under bar	0.10
		Only ONE fwd/bwd swing performed	Non-attempt + 1xVM
		More than 2 fwd/bwd swings	1.00
Bonus – Upstart	0.50	Bent arms	0.10 0.30
(Upstart to replace chin circle over)		Bent Legs	0.10 0.30

Coach to stop gymnast after 2 swings

Swing Penalties



Back Swing Penalty



Beam

D Score 4.0
Apparatus – Beam height 125cm with 30cm safety mats under beam and for dismount

DESCRIPTION	VALUE	EXECUTION FAULTS		PENALTY
Mount - Jump to front support, lift one leg over beam	0.50	Bent arms in front support (after mounting)	0.10	
to cross sit		Brushing foot on beam lifting leg over beam	0.10	
		Hitting foot / leg on beam lifting leg over beam		0.30
Place hands on beam and press to straddle lever	0.50	Not held for 2 seconds		VM
HOLD for 2 seconds		Feet held below horizontal but above level of beam	0.10	
		Feet held below level of beam		0.30
Kick towards split handstand – finish in lunge with	0.50	Split penalties	0.10	0.30
arms by ears (may take arms out after this position		Arms not by ears in lunge	0.10	
shown)		No lunge shown	0.10	
Cartwheel ¼ turn inwards	0.50	Element penalties		As CoP
		No ¼ turn inwards		0.30
Split jump 135	0.50	Insufficient split	0.10	0.30
		Insufficient height	0.10	0.30
Dance series-	0.50	Toe not to knee		0.30
Spin prep on flat foot				
	0.50	Turn not completed		VM
Releve and ½ turn on two feet		Lack of heel height on releve	0.10	0.30
		Lack of connection at any point		0.30
Dismount – round-off from end of beam	0.50	Legs not joining in flight phase	0.10	
		Lack of flight	0.10	0.30
Bonus - Backwalkover	0.50 bonus	Lack of split		0.30

<u>Floor</u>

D Score 4.0
Apparatus – Use line on floor, start in the middle of floor

DESCRIPTION	VALUE	EXECUTION FAULTS	PENALTY	
Handstand forward roll, straight arms to stand with	0.50	Body alignment in handstand	0.10	
feet together		Bent arms in roll	0.10 0.30	
Cartwheel ¼ turn inwards	0.50	Element penalties	As CoP	
		No ¼ turn inwards	0.30	
Chasse split leap 135°	0.50	Insufficient split	0.10 0.30	
		Insufficient height	0.10 0.30	
		Series break	0.30	
½ spin to finish on toes	0.50	Toe not to knee	0.30	
		Not finishing on toes	0.30	
Backwalkover	0.50	Lack of split	0.30	
Split jump 135°	0.50	Insufficient split	0.10 0.30	
		Insufficient height	0.10 0.30	
Hurdle step into round off stretch jump	0.50	Extra steps	0.10 each	
	0.50	Pause between elements	0.50	
		Lack of control at end	0.30	
		Jump not landing with both feet touching line	0.30 one foot only touching	
			0.50 neither touching	
Bonus – Round off flic connected (instead of round off	0.50 bonus	Extra steps	0.10 each	
stretch jump)		Pause between elements	0.50	
		Lack of control at end	0.30	
		Jump not landing with both feet touching line	0.30 one foot only touching	

	0.50 neither touching

Range

D Score 4.0 Apparatus – Strip of firm matting

DESCRIPTION	VALUE	EXECUTION FAULTS	PENALTY
Leg hold at 90° forwards HOLD for 2 seconds	0.50	Leg below 90°	0.10 0.30
		If legs above 90° with misaligned hips	0.30
		If leg not held	0.10
On alternative leg as above	0.50	Leg below 90°	0.10 0.30
		If legs above 90° with misaligned hips	0.30
		If leg not held	0.10
Forward roll to straddle sit, keeping back vertical and	0.50	Straddle sit not held	0.10
straight and arms out sideways Hold for 2 seconds		Heels not lifted	0.30
		Hands touching floor in held position	0.30
Press to straddle lever HOLD for 2 seconds , lower to	0.50	Straddle lever not held	0.10
straddle sit		Feet not higher than hips in straddle lever	0.30
Without changing leg position, lift arms above head	0.50	Japana not held	0.10
and keeping back straight, lean forwards to japana		Back not straight during lean forwards	0.10
HOLD for 2 seconds		Widening legs before japana fold	0.10 0.30
Sit up with straight back and arms by ears		Torso not close to floor in held position	0.10 0.30
		Back not straight during sit back up	0.10
¼ turn to sit in forward split (may use hands without	0.50	Splits not held	0.10
penalty) HOLD for 2 seconds with arms out sideways		Lack of flexibility in splits	0.10 0.30
at horizontal		Hands touching floor in held position	0.30
½ turn to forward split on alternate leg (may use	0.50	Splits not held	0.10

hands without penalty) HOLD for 2 seconds with arms		Lack of flexibility in splits	0.10	0.30	
out sideways at horizontal		Hands touching floor in held position		0.30	
		Flexing foot/feet during transition phase	0.10		
¼ turn to return to straddle sit (may use hands	0.50	Pike fold not held	0.10		
without penalty). Join legs together with arms		Insufficient pike position	0.10	0.30	
sideways. Lift arms to ears and pike fold placing hands		Hands not in prescribed position in pike fold	0.10		
flat on floor at the sides of feet HOLD for 2 seconds		Legs bent in pike fold	0.10	0.30	
Lie on back and push to bridge with feet together,	0.50	Bridge not held	0.10		
straighten legs and HOLD for 2 seconds.		Insufficient shoulder extension	0.10	0.30	
		Knees bent in held position	0.10	0.30	0.50
		Feet apart at any point	0.10		
Lift one leg straight to vertical and kick over through	0.50	Failure in kick over to stand			1.00 (fall)
split handstand to stand.		Not passing through split handstand	0.10	0.30	
		Hips out of alignment throughout kick over	0.10		